

GRAVIS SIEGE FORCE

 1 DP · TAKE AND HOLD

ENHANCEMENTS

Immovable Conquerors (Upgrade)	15 pts
Gravis unit only. This unit has +1 OC	
Narthecis Gauntlet	20 pts
Apothecary Biologis model only. In your Command phase, this unit heals D3+1 wounds.	

DETACHMENT-REGEL

While a friendly Gravis unit is within range of an objective, attacks that target that unit with a S greater than that unit's T have -1 to wound rolls

STRATAGEMS

<div>1 CP</div> <div>GRAVIS SIEGE FORCE STRATAGEM · WAHAPEDIA</div> <div>MOVEMENT</div> <div>STAND UNYIELDING</div> <div>When: End of your Movement phase.</div> <div>Target: One friendly Gravis unit.</div> <div>Effect: Select one objective your unit is controlling. That objective is secured.</div>	<div>1 CP</div> <div>GRAVIS SIEGE FORCE STRATAGEM · WAHAPEDIA</div> <div>SHOOTING</div> <div>SUPPRESSION VOLLEYS</div> <div>When: Your Shooting phase, when a friendly Gravis unit has shot.</div> <div>Target: That GRAVIS unit.</div> <div>Effect: Select one enemy unit hit by those attacks. That enemy unit makes a battle-shock roll, with -1 to that battle-shock roll.</div>
<div>1 CP</div> <div>GRAVIS SIEGE FORCE STRATAGEM · WAHAPEDIA</div> <div>SHOOTING</div> <div>ANNIHILATING FORCE</div> <div>When: Your Shooting phase or the Fight phase, when a friendly Gravis unit is selected to attack.</div> <div>Target: That GRAVIS unit.</div> <div>Effect: Your unit's attacks have [Lethal Hits].</div>	